Design Technology – End Points

EYFS End Points	KS1 End Points	KS2 End Points
Successful learners will be able to:	Successful learners will be able to:	Successful learners will be able to:
 Identify tools and materials from a limited range 	 Identify a range of materials and tools 	 Identify and select an appropriate tool for a specific task
 With support/guidance use the tools and materials 	 Use the identified tools and materials 	 To understand how the properties of materials affect the choice they gave in being used
 To begin to understand that food can be considered healthy/unhealthy; identifying a small number for each 	 To understand the differences between healthy food and food to be enjoyed in moderation 	 To plan, cook and evaluate a healthy meal within a given price budget/range
 To begin to prepare simple food based products using simple culinary tools 	 To begin to prepare using simple kitchen equipment (non-mechanised) 	 To begin to use mechanised implements to support cooking
 Explore and understand a product area before creating your own 	 Begin to plan out stages involved to achieve a desired outcome 	 To plan in accordance of how an order may affect the manufacturing process
 State likes/dislikes or what did/ did not work about their work when reviewing it 	 Begin to evaluate their work to review simple changes 	 To evaluate their work to review changes and recommend future actions
 To gain cultural capital by immersing in resources/stories linked to DT in teacher sessions/continuous provision 	 To gain cultural capital by exploring resources linked to the DT area being taught 	 To gain cultural capital by conducting personal research into the DT area being taught